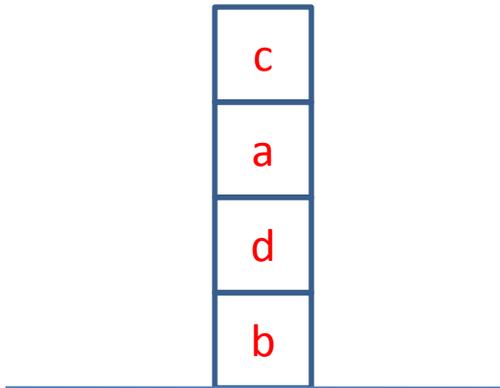
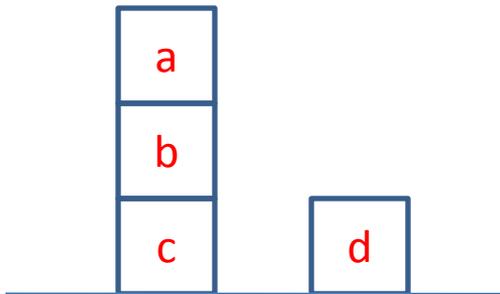
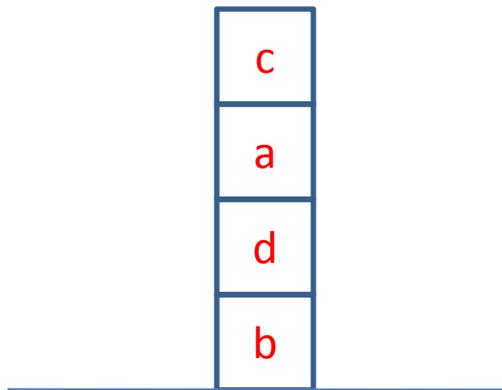
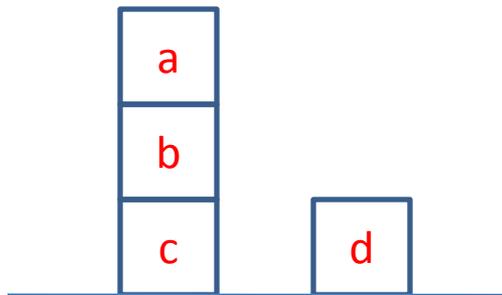


Planning Problem



- `stack(x,y)`
 - Pre: `holding(x)`, `clear(y)`
 - Add: `on(x,y)`, `clear(x)`, `empty`
 - Del: `clear(y)`, `holding(x)`
- `unstack(x,y)`
 - Pre: `empty`, `clear(x)`, `on(x,y)`
 - Add: `clear(y)`, `holding(x)`
 - Del: `on(x,y)`, `clear(x)`, `empty`
- `putdown(x)`
 - Pre: `holding(x)`
 - Add: `on(x,T)`, `clear(x)`, `empty`
 - Del: `holding(x)`
- `pickup(x)`
 - Pre: `empty`, `clear(x)`, `on(x,T)`
 - Add: `holding(x)`
 - Del: `on(x,T)`, `clear(x)`, `empty`

Relaxed Planning Problem



- `stack(x,y)`
 - Pre: `holding(x)`, `clear(y)`
 - Add: `on(x,y)`, `clear(x)`, `empty`
 - Del:
- `unstack(x,y)`
 - Pre: `empty`, `clear(x)`, `on(x,y)`
 - Add: `clear(y)`, `holding(x)`
 - Del:
- `putdown(x)`
 - Pre: `holding(x)`
 - Add: `on(x,T)`, `clear(x)`, `empty`
 - Del:
- `pickup(x)`
 - Pre: `empty`, `clear(x)`, `on(x,T)`
 - Add: `holding(x)`
 - Del:

Planning Graph for Relaxed Plan

- **Level 1:** on(a,b), on(b,c), on(c,T), on(d,T), clear(a), clear(d), empty
 - unstack(a,b), pickup(d)
- **Level 2:** on(a,b), on(b,c), on(c,T), on(d,T), clear(a), clear(d), empty, holding(a), holding(d), clear(b)
 - stack(a,b), stack(a,d), stack(d,b), unstack(b,c), putdown(a), putdown(d)
- **Level 3:** on(a,b), on(b,c), on(c,T), on(d,T), clear(a), clear(d), empty, holding(a), holding(d), clear(b), on(a,T), on(d,b), on(a,d), clear(c), holding(b)
 - stack(b,a), stack(b,c), stack(b,d), putdown(b), stack(a,c), stack(d,c), pickup(c)
- **Level 4:** on(a,b), on(b,c), on(c,T), on(d,T), clear(a), clear(d), empty, holding(a), holding(d), clear(b), on(a,T), on(d,b), on(a,d), clear(c), holding(b), on(b,T), on(b,a), on(b,c), on(b,d), holding(c), on(d,c), on(a,c)
 - stack(c,a), stack(c,b), stack(c,d), putdown(c)
- **Level 5:** on(a,b), on(b,c), on(c,T), on(d,T), clear(a), clear(d), empty, holding(a), holding(d), clear(b), on(a,T), on(d,b), on(a,d), clear(c), holding(b), on(b,T), on(b,a), on(b,c), on(b,d), holding(c), on(d,c), on(a,c), on(c,a), on(c,b), on(c,d)

Computing G_i

- **Level 1:** on(a,b), on(b,c), on(c,T), on(d,T), clear(a), clear(d), empty
 - unstack(a,b), pickup(d)
- **Level 2:** on(a,b), on(b,c), on(c,T), on(d,T), clear(a), clear(d), empty, holding(a), holding(d), clear(b)
 - stack(a,b), stack(a,d), stack(d,b), unstack(b,c), putdown(a), putdown(d)
- **Level 3:** on(a,b), on(b,c), on(c,T), on(d,T), clear(a), clear(d), empty, holding(a), holding(d), clear(b), on(a,T), on(d,b), on(a,d), clear(c), holding(b)
 - stack(b,a), stack(b,c), stack(b,d), putdown(b), stack(a,c), stack(d,c), pickup(c)
- **Level 4:** on(a,b), on(b,c), on(c,T), on(d,T), clear(a), clear(d), empty, holding(a), holding(d), clear(b), on(a,T), on(d,b), on(a,d), clear(c), holding(b), on(b,T), on(b,a), on(b,c), on(b,d), holding(c), on(d,c), on(a,c)
 - stack(c,a), stack(c,b), stack(c,d), putdown(c)
- **Level 5:** on(a,b), on(b,c), on(c,T), on(d,T), clear(a), clear(d), empty, holding(a), holding(d), clear(b), on(a,T), on(d,b), on(a,d), clear(c), holding(b), on(b,T), on(b,a), on(b,c), on(b,d), holding(c), on(d,c), on(a,c), on(c,a), on(c,b), on(c,d)

Goal: $\text{on}(c,a), \text{on}(a,d), \text{on}(d,b), \text{on}(b,T)$

- Computing G_i
 - $\text{on}(c,a)$: 5
 - $\text{on}(a,d)$: 3
 - $\text{on}(d,b)$: 3
 - $\text{on}(b,T)$: 4
- So, $G_5 = \{\text{on}(c,a)\}$, $G_4 = \{\text{on}(b,T)\}$, $G_3 = \{\text{on}(a,d), \text{on}(b,d)\}$
- $i = 4$: $g = \text{on}(c,a)$
 - $o = \text{stack}(c,a)$
 - $\text{pre}(o) = \{\text{clear}(a), \text{holding}(c)\}$
 - $f = \text{holding}(c)$
 - $(Gf) G_4 = \{\text{on}(b,T), \text{holding}(c)\}$
- $i = 3$: g in G_4
 - $o = \{\text{putdown}(b), \text{pickup}(c)\}$
 - $G_3 = \{\text{holding}(b), \text{clear}(c), \text{on}(a,d), \text{on}(b,d)\}$
- $i = 2$: g in G_3
 - $\{\text{unstack}(b,c), \text{stack}(a,d), \text{stack}(d,b)\}$
- $i = 1$
 - $\{\text{unstack}(a,b), \text{pickup}(d)\}$
- Plan: 8