

Tentative Schedule

Week	Date	Topic	Materials
1	22-Aug-08	Introduction	Chapter 1
2	25-Aug-08	Warm Up: Java Graphics Library	Chapter 2
	27-Aug-08		
	29-Aug-08	Graphics Algorithms 2D Primitives	Chapter 3
3	1-Sep-08		
	3-Sep-08		
	5-Sep-08	Geometrical Transformation	Chapter 5
4	8-Sep-08		
	10-Sep-08		
	12-Sep-08	Viewing in 3D	Chapter 6
5	15-Sep-08		
	17-Sep-08	Modeling	Chapter 7
	19-Sep-08		
6	22-Sep-08		
	24-Sep-08	Curves and Surfaces	Chapter 11
	26-Sep-08		
7	29-Sep-08		
	1-Oct-08		
	3-Oct-08	Solid Modeling	Chapter 12
8	6-Oct-08	Midterm	
	8-Oct-08		
	10-Oct-08		
9	13-Oct-08	Achromatic and Colored Light	Chapter 13
	15-Oct-08		
	17-Oct-08		
10	20-Oct-08	Visual Realism	Chapter 14
	22-Oct-08		
	24-Oct-08		
11	27-Oct-08		
	29-Oct-08	Visible-Surface Determination	Chapter 15
	31-Oct-08		
12	3-Nov-08		
	5-Nov-08		
	7-Nov-08	Illumination and Shading	Chapter 16

13	10-Nov-08		
	12-Nov-08		
	14-Nov-08		
14	17-Nov-08	Image Manipulation	Chapter 17
	19-Nov-08		
	21-Nov-08		
15	24-Nov-08	Holidays	
	26-Nov-08		
	28-Nov-08		
16	1-Dec-08		
	3-Dec-08	Final Exam	
	5-Dec-08		
17	12-Dec-07		

