

append

e.g. (append '(a b) '(c d)) => (a b c d)

```
(define (append L1 L2)
```

```
  (if (null? L1)
```

```
      L2
```

```
      (cons (car L1) (append (cdr L1) L2))))
```

e.g. (append '(a b) '(c d))

= (cons 'a (append '(b) '(c d)))

= (cons 'a (cons 'b (append () '(c d))))

= (cons 'a (cons 'b '(c d)))

= (a b c d)

tail-recursive version

(define (append L1 L2)

(define (append1 L1 L2)

(if (null? L1)

L2

(append1 (cdr L1) (cons (car L1) L2))))

(append1 (reverse L1) L2))

assume (reverse '(a b c)) => (c b a)

e.g. (append '(a b) '(c d))

= (append1 '(b a) '(c d))

= (append1 '(a) '(b c d))

= (append1 () '(a b c d))

= (a b c d)

← accumulator  
variable

tail-recursive reverse

```
(define (reverse L)
```

```
  (define (reverse1 L1 L2)
```

```
    (if (null? L1)
```

```
        L2
```

```
        (reverse1 (cdr L1) (cons (car L1) L2))))
```

```
  (reverse L ()))
```

e.g. (reverse '(a b c))

= (reverse1 '(a b c) ())

= (reverse1 '(b c) '(a))

= (reverse1 '(c) '(b a))

= (reverse1 () '(c b a))

= (c b a)

## Functions as first-class values

e.g.  $(\text{map } \text{addone } '(1\ 2\ 3)) \Rightarrow (2\ 3\ 4)$

```
(define (addone n) (+ n 1))
```

```
(define (map f L)
```

```
  (define (map1 f L1 L2)
```

```
    (if (null? L1)
```

```
        L2
```

```
        (map1 f (cdr L1)
```

```
            (cons (f (car L1)) L2))))
```

```
  (map1 f (reverse L1) ()))
```

e.g.  $(\text{map } \text{addone } '(1\ 2\ 3))$

$= (\text{map1 } \text{addone } '(3\ 2\ 1) ())$

$= (\text{map1 } \text{addone } '(2\ 1) (\text{cons } (\text{addone } 3) ()))$

$= (\text{map1 } \text{addone } '(1) (\text{cons } (\text{addone } 2) '(4)))$

$= (\text{map1 } \text{addone } () (\text{cons } (\text{addone } 1) '(3\ 4)))$

$\cdot (2\ 3\ 4)$

Note that `map` expects a function of one parameter as its argument. If it doesn't then an error will occur.

```
(define (const a) (const a ()))
```

e.g. `(map const '(1 a 2))`

$\Rightarrow$  `((1) (a) (2))`

Functions that take other functions as parameters are sometimes called "functionals"

filter - filters out items from a list according to some function

e.g.  $(\text{filter odd? } '(1\ 2\ 3\ 4)) \Rightarrow (2\ 4)$

$(\text{define (odd? n) (= (mod n 2) 1))$

$(\text{define (filter f L)}$

$(\text{cons ((null? L) ())$

$(\text{((f (car L)) (filter f (cdr L)))}$

$(\text{else (cons (car L) (filter f (cdr L))))))$

e.g.  $(\text{filter odd? } '(1\ 2\ 3\ 4))$

$= (\text{filter odd? } '(2\ 3\ 4))$

$= (\text{cons } 2 (\text{filter odd? } '(3\ 4)))$

$= (\text{cons } 2 (\text{filter odd? } '(4)))$

$= (\text{cons } 2 (\text{cons } 4 (\text{filter odd? } '())))$

$= (\text{cons } 2 (\text{cons } 4 ())) = (2\ 4)$

(filter cons1 '(1 2 a))

Since cons1 always returns a value, it is the same as returning #t (like C, when a non-zero value counts as true)

There is a "zero" value, called nil - this can serve as false (#f) if returned by a function and used in a test expression.

reduce - reduces a list to a single value using a binary function

e.g. (reduce + '(1 2 3 4)  $\emptyset$ )  $\Rightarrow$  10

(define (reduce f L n)

(if (null? L)

n

(f (car L) (reduce f (cdr L) n))))

e.g. (reduce + '(1 2 3)  $\emptyset$ )

= (+ 1 (reduce + '(2 3)  $\emptyset$ ))

= (+ 1 (+ 2 (reduce + '(3)  $\emptyset$ )))

= (+ 1 (+ 2 (+ 3 (reduce + ()  $\emptyset$ ))))

= (+ 1 (+ 2 (+ 3  $\emptyset$ )))

= 6



(reduce \* '(1 2 3)  $\emptyset$ ) =>  $\emptyset$

(reduce \* '(1 2 3) 1) => 6

(reduce cons '(a b c) ()) => (a b c)

(This copies the list)

## Semantics of Scheme

- could write an interpreter
- could use denotational semantics
- instead, we will look at a meta-circular interpreter - an interpreter for Scheme, written in Scheme

The meta-circular interpreter is an expression evaluator. In Scheme, this is called `eval`, and uses the fact that expressions and lists have the same syntax.

e.g. `(define x '(+ 1 2))`  
 $x \Rightarrow (+ 1 2)$   
 $(eval\ x) \Rightarrow 3$   
`(define x '(a b c))`  
 $(eval\ x) \Rightarrow \text{error}$

Overview of meta-circular interpreter:

- use a binding environment for parameters
- represent it as a list

e.g.  $((x. 1) (y. (a b c)) (z. a))$

each item in the list is a binding pair, the LHS is a parameter name, the RHS is the value the parameter is bound to.

This is basically a cons cell

e.g.  $(\text{cons } 2 \ 3) \Rightarrow (2 \ . \ 3)$



The list above is

