

Scripting Runtime Dynamic Analysis

Jonathan Cook

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The Point

- What about ad-hoc and one-shot analyses?
- Need to lower the development cost
 - instrumentation cost
 - development effort
- Scripting languages offer an ideal platform for providing these things

Warning!!!

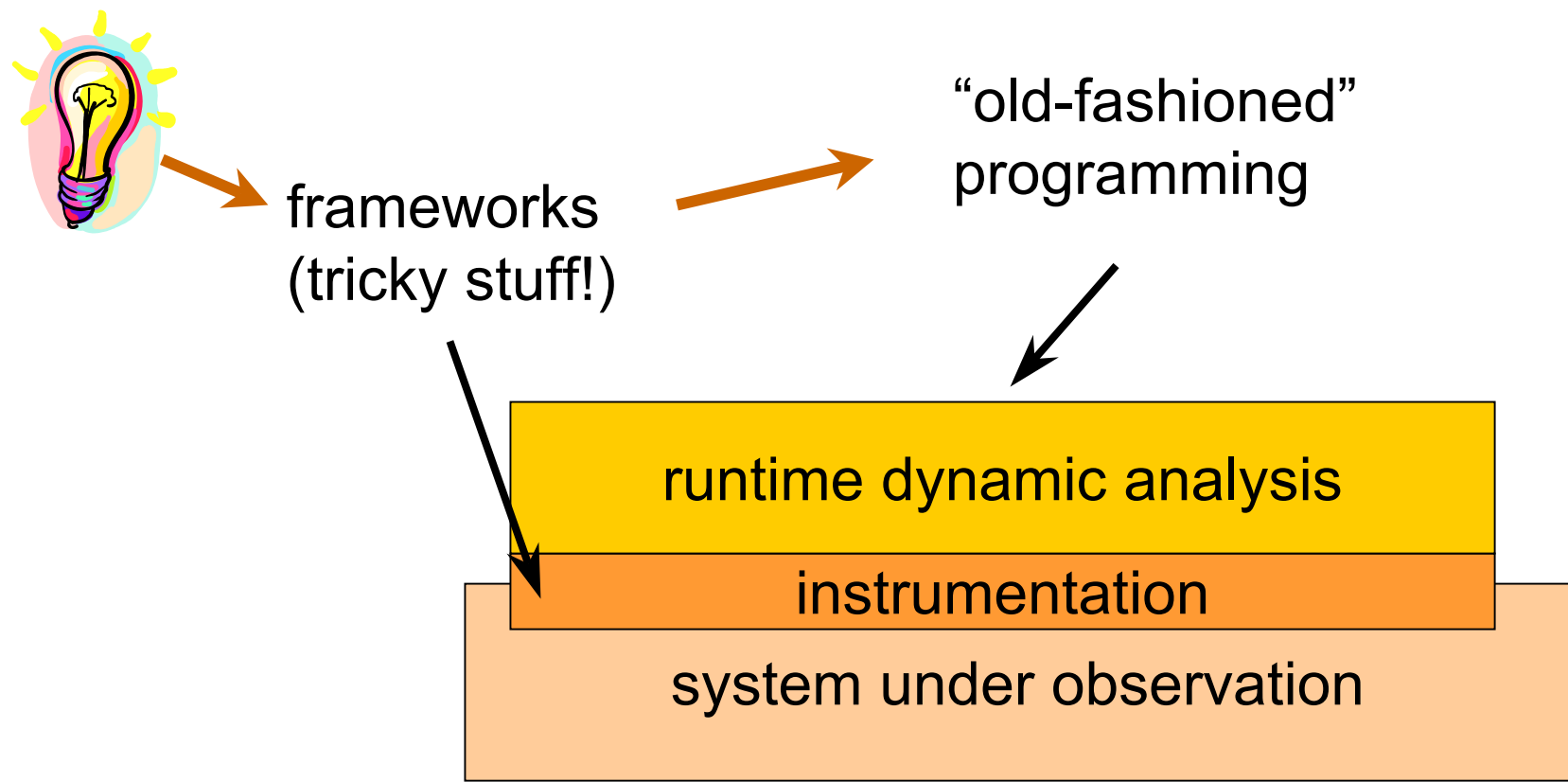


- I LOVE scripting languages
- SL put the fun back into programming
- Able to see exciting results quickly

Scripting Languages

- Originally meant “shell scripts”
- Has evolved into programming that is
 - easy to use
 - less formal?
 - provides lots of built in functionality
- Perl, Tcl, Python, VB, PHP, ...

RT Dynamic Analysis Needs:



Instrumentation



- Always going to be “hard”?
- If done well, reusable
- An ideal arena for systems programming languages

Programming

- Many different needs
 - high execution speed
 - high robustness
 - low development effort
 - high ease of use
 - low entry barrier
- Scripting languages can often provide the last three

Scripting Has:

- Extensibility
 - can define new commands in the language through conventional programming
- GUI building
 - easy, flexible, and dynamic GUI capabilities
- Event handling
 - both system and user-defined events

DA Example in Tcl

```
proc mymalloc_begin {size} {  
    global NumMallocs BytesMalloced AvgBlockSize CurrentAlloc  
    incr NumMallocs  
    incr BytesMalloced $size  
    incr CurrentAlloc $size  
    Setline $size red  
    set AvgBlockSize [expr $BytesMalloced/$NumMallocs]  
}
```

```
proc mymalloc_end {ptr size} {  
    global MBlocks  
    set MBlocks($ptr) $size  
}
```

Tcl Continued

```
proc myfree_begin {ptr} {
  global NumFrees BytesFreed MBlocks CurrentAlloc
  incr NumFrees
  if {![info exists MBlocks($ptr)]} {
    puts stderr "Free error: block at [format "%x" $ptr] does not exist!"
    return }
  if {$MBlocks($ptr) < 0} {
    puts stderr "Free error: block at [format "%x" $ptr] already freed!"
    return }
  incr BytesFreed $MBlocks($ptr)
  incr CurrentAlloc [expr -1 * $MBlocks($ptr)]
  Setline $MBlocks($ptr) green
  set MBlocks($ptr) [expr -1 * $MBlocks($ptr)]
}
```

Instrumentation Level

- Interface from executable to Tcl is done in C
 - dynamic linker mods
 - wrapper generation from prototypes
 - future enhancements (data access,...)

Auto-generated Wrapper

```
void * mymalloc (size_t numbytes) {
    Tcl_Obj *cmdvector[3];
    void * retval;
    do_redirect = 0;
    cmdvector[0] = Tcl_NewStringObj("mymalloc_begin",-1);
    cmdvector[1] = Tcl_NewLongObj(numbytes);
    Tcl_EvalObjv(TclInterp,2,cmdvector,TCL_EVAL_GLOBAL);
    retval = malloc (numbytes);
    cmdvector[0] = Tcl_NewStringObj("mymalloc_end",-1);
    cmdvector[1] = Tcl_NewLongObj(retval);
    cmdvector[2] = Tcl_NewLongObj(numbytes);
    Tcl_EvalObjv(TclInterp,3,cmdvector,TCL_EVAL_GLOBAL);
    do_redirect = 1;
    return retval;
}
```

My Claims

- Scripting languages offer large code reuse base
 - avoid wheel reinvention
- Focus on language improves instrumentation interface design
 - what commands/events do I want to add?
 - what should their arguments be?
 - what options should they take?
 - when should control be transferred?

Scripting Needs:

- For dynamic analysis, some holes exist
- Event processing
 - event pattern triggers rather than just simple events
- Parsing
 - perhaps something like DCG's
- Logical inference capability
 - embed some minimal WAM?

Reasons for Failure

- Slow!
 - dynamic analysis is often compute intensive
- Error-prone?
 - weak or no typing can lead to surprising errors
- Too many choices
 - how to select a scripting language to use?

Reasons for Success

- Scripting languages provide an incredibly rich context for programming
- Ideal foundation for building prototypes and ad-hoc analyses
- Interfacing to a scripting languages forces good design of instrumentation interface