

NMSU ATE Visitor's Committee Report – 29 March 2006

1. Presentations delivered by NMSU Staff
 - a. Project Overview
 - b. Summer sessions
 - c. Marketing Plan
 - d. Lab tours in Science Hall
2. Strengths
 - a. Good internal collaboration
 - b. Ambitious program to solve a real problem
 - c. Good university commitment
 - d. Good level of student involvement
 - e. Active outreach attempts
 - f. Summer camp good foundation
 - g. Recruitment and Retention goal good
 - h. Big geography and cultural issue
 - i. Good model
 - j. Good use of game and avatar model
 - k. Virtual environment make situation more real
3. Recommendations
 - a. No HCI
 - b. Marketing needs more personal attention
 - c. Get Intel and others involved
 - d. Evaluation component needs work
 - e. Compare in class and distance performance
 - f. Use student mentoring
 - g. Focus on tool usage
 - h. More interaction with teaching / learning experts
 - i. Component testing should be done while developing total product
4. Conclusions
 - a. Good effort to solve tough problem
 - b. Our suggestions are aimed at helping the team succeed