

Review: Induction

- Suppose
 - $S(k)$ is true for fixed constant k
 - Often $k = 0$
 - $S(n) \rightarrow S(n+1)$ for all $n \geq k$
- Then $S(n)$ is true for all $n \geq k$

Proof By Induction

- Claim: $S(n)$ is true for all $n \geq k$
- Basis:
 - Show formula is true when $n = k$
- Inductive hypothesis:
 - Assume formula is true for an arbitrary n
- Step:
 - Show that formula is then true for $n+1$

Induction Example: Gaussian Closed Form

- Prove $1 + 2 + 3 + \dots + n = n(n+1) / 2$
 - Basis:
 - If $n = 0$, then $0 = 0(0+1) / 2$
 - Inductive hypothesis:
 - Assume $1 + 2 + 3 + \dots + n = n(n+1) / 2$
 - Step (show true for $n+1$):
 - $1 + 2 + \dots + n + n+1 = (1 + 2 + \dots + n) + (n+1)$
 - $= n(n+1)/2 + n+1 = [n(n+1) + 2(n+1)]/2$
 - $= (n+1)(n+2)/2 = (n+1)(n+1 + 1) / 2$

Induction Example: Geometric Closed Form

- Prove $a^0 + a^1 + \dots + a^n = (a^{n+1} - 1)/(a - 1)$ for all $a \neq 1$
 - Basis: show that $a^0 = (a^{0+1} - 1)/(a - 1)$
 $a^0 = 1 = (a^1 - 1)/(a - 1)$
 - Inductive hypothesis:
 - Assume $a^0 + a^1 + \dots + a^n = (a^{n+1} - 1)/(a - 1)$
 - Step (show true for $n+1$):
 - $a^0 + a^1 + \dots + a^{n+1} = a^0 + a^1 + \dots + a^n + a^{n+1}$
 - $= (a^{n+1} - 1)/(a - 1) + a^{n+1} = (a^{n+1+1} - 1)/(a - 1)$

Induction

- We've been using *weak induction*
- *Strong induction* also holds
 - Basis: show $S(0)$
 - Hypothesis: assume $S(k)$ holds for arbitrary $k \leq n$
 - Step: Show $S(n+1)$ follows
- Another variation:
 - Basis: show $S(0), S(1)$
 - Hypothesis: assume $S(n)$ and $S(n+1)$ are true
 - Step: show $S(n+2)$ follows

Analysis of Algorithms

- Analysis is performed with respect to a computational model
- We will usually use a generic uniprocessor random-access machine (RAM)
 - All memory equally expensive to access
 - No concurrent operations
 - All reasonable instructions take constant time
 - Except, of course, function calls
 - Limit on word size
 - Input of size n is represented by $c \lg n$ bits

Input Size

- Time and space complexity
 - This is generally a function of the input size
 - E.g., sorting, multiplication
 - How we characterize input size depends:
 - Sorting: number of input items
 - Multiplication: total number of bits
 - Graph algorithms: number of nodes & edges
 - Etc

Running Time

- Number of primitive steps that are executed
 - Except for time of executing a function call most statements roughly require the same amount of time
 - $y = m * x + b$
 - $c = 5 / 9 * (t - 32)$
- We can be more exact if need be

Analysis

- Worst case
 - Provides an upper bound on running time
 - An absolute guarantee
- Average case
 - Provides the expected running time
- Best case

An Example: Insertion Sort

```
InsertionSort(A, n) {  
  for i = 2 to n {  
    key = A[i]  
    j = i - 1;  
    while (j > 0) and (A[j] > key) {  
      A[j+1] = A[j]  
      j = j - 1  
    }  
    A[j+1] = key  
  }  
}
```

An Example: Insertion Sort

30	10	40	20
1	2	3	4

$i = \emptyset$ $j = \emptyset$ $key = \emptyset$
 $A[j] = \emptyset$ $A[j+1] = \emptyset$

➔

```
InsertionSort(A, n) {  
  for i = 2 to n {  
    key = A[i]  
    j = i - 1;  
    while (j > 0) and (A[j] > key) {  
      A[j+1] = A[j]  
      j = j - 1  
    }  
    A[j+1] = key  
  }  
}
```

An Example: Insertion Sort

30	10	40	20
1	2	3	4

$i = 2$ $j = 1$ $key = 10$
 $A[j] = 30$ $A[j+1] = 10$

```

InsertionSort(A, n) {
  for i = 2 to n {
    key = A[i]
    j = i - 1;
    while (j > 0) and (A[j] > key) {
      A[j+1] = A[j]
      j = j - 1
    }
    A[j+1] = key
  }
}
    
```

→

An Example: Insertion Sort

10	20	30	40
1	2	3	4

$i = 4$ $j = 1$ $key = 20$
 $A[j] = 10$ $A[j+1] = 20$

```

InsertionSort(A, n) {
  for i = 2 to n {
    key = A[i]
    j = i - 1;
    while (j > 0) and (A[j] > key) {
      A[j+1] = A[j]
      j = j - 1
    }
    A[j+1] = key
  }
}
    
```

Done!

Insertion Sort

Statement	Effort
<code>InsertionSort(A, n) {</code>	
<code>for i = 2 to n {</code>	c_1n
<code>key = A[i]</code>	$c_2(n-1)$
<code>j = i - 1;</code>	$c_3(n-1)$
<code>while (j > 0) and (A[j] > key) {</code>	c_4T
<code>A[j+1] = A[j]</code>	$c_5(T-(n-1))$
<code>j = j - 1</code>	$c_6(T-(n-1))$
<code>}</code>	0
<code>A[j+1] = key</code>	$c_7(n-1)$
<code>}</code>	0
<code>}</code>	

$T = t_2 + t_3 + \dots + t_n$ where t_i is number of while expression evaluations for the i^{th} for loop iteration

Analyzing Insertion Sort

- $T(n) = c_1n + c_2(n-1) + c_3(n-1) + c_4T + c_5(T - (n-1)) + c_6(T - (n-1)) + c_7(n-1)$
 $= c_8T + c_9n + c_{10}$
- What can T be?
 - Best case -- inner loop body never executed
 - $t_i = 1 \rightarrow T(n)$ is a linear function
 - Worst case -- inner loop body executed for all previous elements
 - $t_i = i \rightarrow T(n)$ is a quadratic function
 - Average case
 - ???

Upper Bound Notation

- We say InsertionSort's run time is $O(n^2)$
 - Properly we should say run time is *in* $O(n^2)$
 - Read O as "Big-O" (you'll also hear it as "order")
- In general a function
 - $f(n)$ is $O(g(n))$ if there exist positive constants c and n_0 such that $f(n) \leq c \cdot g(n)$ for all $n \geq n_0$
- Formally
 - $O(g(n)) = \{ f(n) : \exists \text{ positive constants } c \text{ and } n_0 \text{ such that } f(n) \leq c \cdot g(n) \forall n \geq n_0 \}$

Insertion Sort Is $O(n^2)$

- Proof
 - Suppose runtime is $an^2 + bn + c$
 - If any of a , b , and c are less than 0 replace the constant with its absolute value
 - $an^2 + bn + c \leq (a + b + c)n^2 + (a + b + c)n + (a + b + c)$
 - $\leq 3(a + b + c)n^2$ for $n \geq 1$
 - Let $c' = 3(a + b + c)$ and let $n_0 = 1$
- Question
 - Is InsertionSort $O(n^3)$?
 - Is InsertionSort $O(n)$?

Big O Fact

- A polynomial of degree k is $O(n^k)$
- Proof:
 - Suppose $f(n) = b_k n^k + b_{k-1} n^{k-1} + \dots + b_1 n + b_0$
 - Let $a_i = |b_i|$
 - $f(n) \leq a_k n^k + a_{k-1} n^{k-1} + \dots + a_1 n + a_0$

$$\leq n^k \sum a_i \frac{n^i}{n^k} \leq n^k \sum a_i \leq cn^k$$

Lower Bound Notation

- We say InsertionSort's run time is $\Omega(n)$
- In general a function
 - $f(n)$ is $\Omega(g(n))$ if \exists positive constants c and n_0 such that $0 \leq c \cdot g(n) \leq f(n) \quad \forall n \geq n_0$
- Proof:
 - Suppose run time is $an + b$
 - Assume a and b are positive (what if b is negative?)
 - $an \leq an + b$

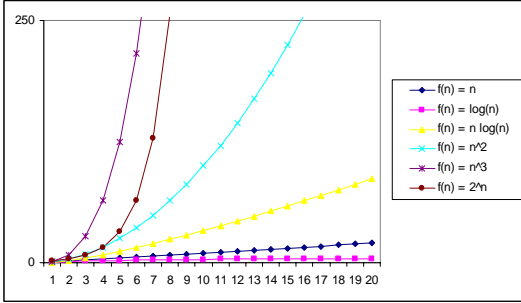
Asymptotic Tight Bound

- A function $f(n)$ is $\Theta(g(n))$ if \exists positive constants c_1 , c_2 , and n_0 such that

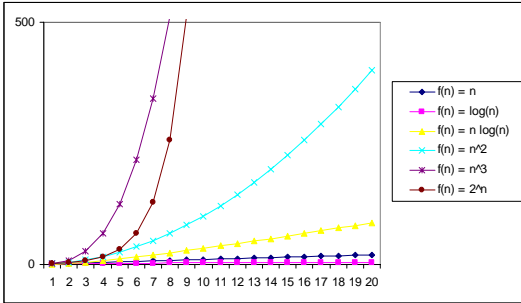
$$c_1 g(n) \leq f(n) \leq c_2 g(n) \quad \forall n \geq n_0$$

- Theorem
 - $f(n)$ is $\Theta(g(n))$ iff $f(n)$ is both $O(g(n))$ and $\Omega(g(n))$

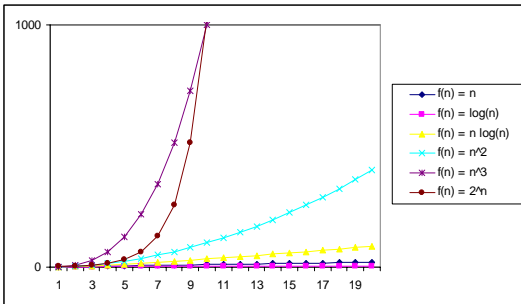
Practical Complexity



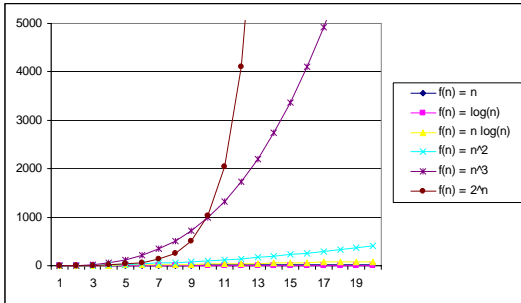
Practical Complexity



Practical Complexity



Practical Complexity



Other Asymptotic Notations

- A function $f(n)$ is $o(g(n))$ if for any positive constant c , there exists n_0 such that $f(n) < c g(n) \forall n \geq n_0$

or $\lim_{n \rightarrow \infty} (f(n)/g(n)) = 0$

Other Asymptotic Notations

- A function $f(n)$ is $\omega(g(n))$ if for any positive constant c , there exists n_0 such that $c g(n) < f(n) \forall n \geq n_0$

or $\lim_{n \rightarrow \infty} (f(n)/g(n)) = \infty$

Comparison of functions

- Intuitively,
 - $o()$ is like $<$
 - $\omega()$ is like $>$
 - $\Theta()$ is like $=$
 - $O()$ is like \leq
 - $\Omega()$ is like \geq

Typical Running Time Functions

- $\Theta(1)$ (constant running time):
 - Instructions are executed once or a few times
- $\Theta(\log N)$ (logarithmic)
 - A big problem is solved by cutting the original problem in smaller sizes, by a constant fraction at each step
- $\Theta(N)$ (linear)
 - A small amount of processing is done on each input element
- $\Theta(N \log N)$

Typical Running Time Functions

- $\Theta(N^2)$ (quadratic)
 - Typical for algorithms that process all pairs of data items (double nested loops)
- $\Theta(N^3)$ (cubic)
 - Processing of triples of data (triple nested loops)
- $\Theta(N^k)$ (polynomial)
- $\Theta(2^N)$ (exponential)
 - Few exponential algorithms are appropriate for practical
