COMPUTATIONAL THINKING

A PROBLEM-SOLVING TOOL FOR EVERY CLASSROOM

By: Pat Phillips





What is computational thinking?

Computational thinking is integrating the power of human thinking with the capabilities of computers.

The essence of computational thinking is thinking about data and ideas, and using and combining these resources to solve problems. Teachers can encourage students to "think computationally" by moving technology projects beyond "using" tools and information toward "creating" tools and information.

The creation of tools and new information requires thought processes about manipulating data, using abstractions, and lots of computer science concepts. To encourage computational thinking in the classroom teachers must ask different questions related to problem solving and the use of technology. They must ask:

- What are the power and limit of human and computer intelligence?
- How difficult is the problem?
- How can it be solved?
- How can technology be applied to the problem?
- What computational strategies might be employed?

Because simulations can encourage students to think about data and ideas, and about using and combining data and ideas to solve problems, simulations are helpful to engage students in computational thinking. Simulations that encourage students to think computationally often require a mathematical representation of the problem–like a story problem, and mental modeling with the symbols and processes of other disciplines. Computational thinking is a required skill for 21st Century success which teachers can foster using subject-specific simulations and modeling. Learning activities that allow students to discover and explain scientific relationships, predict events, and learn procedural skills will enable them to better understand these subjects, to predict behavior, and to build computational thinking skills.

NOTE: The following pages of this document were originally printed and cut into individual cards for each discipline. Computer science and technology teachers at the CS & IT Symposium 2008 were urged to distribute the cards to fellow teachers who taught mathematics, science, computer science, social studies, language arts, and the fine arts, and to encourage the use simulations and modeling as a way to develop computational thinking skills across the disciplines.

csta.acm.org/Resources/sub/highlightedResources.html





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COMPUTATIONAL THINKING IN COMPUTER SCIENCE

AGENTSHEETS

A computational science authoring tool scalablegamedesign.cs.colorado.edu

ALICE

Programming language based on Standard ML *www.ps.uni-sb.de/alice/*

BEGINNER DEVELOPER LEARNING CENTER FROM MICROSOFT®

msdn.microsoft.com/vstudio/express/beginner/

COMPUTER SCIENCE 4 FUN

www.cs4fn.org/

COMPUTER SCIENCE-IN-A-BOX

Teach computational concepts without a computer www.ncwit.org/unplugged

COMPUTER SCIENCE TEACHERS ASSOCIATION

The primary resource for all CS teachers csta.acm.org/

COMPUTER SCIENCE UNPLUGGED

csunplugged.com/

INTRODUCTION TO MEDIA COMPUTATION

A media-based path into computer science coweb.cc.gatech.edu/mediaComp-plan

PHROGRAM

A programming environment for kids phrogram.com/

PRE-COLLEGIATE FACULTY CONNECTION FROM MICROSOFT®

www.microsoft.com/education/facultyconnection/ precollegiate

SCRATCH FROM LIFELONG KINDERGARTEN

Easy to learn programming for children scratch.mit.edu/

THE INTEGRATED CIRCUIT http://nobelprize.org/educational_games/physics/

COMPUTATIONAL THINKING IN PHYSICAL SCIENCES

CONCORD CONSORTIUM

Free software for analyzing and manipulating data www.concord.org/resources/browse/172/

GALILEO'S EXPERIMENTS

www.pbs.org/wgbh/nova/galileo/

GEOLOGY LABS AND EARTHQUAKE SIMULATIONS *nemo.sciencecourseware.org/*_____

LASER CHALLENGE nobelprize.org/educational_games/physics/laser/

MICROSOFT® FLIGHT SIMULATOR X Free trial with 2 airports, 2 missions, and 3 aircraft www.microsoft.com/games/pc/flightsimulatorx.aspx

Information for educators www.fsinsider.com/product/Pages/InfoEducators.aspx

NATIONAL COMPUTATIONAL SCIENCE INSTITUTE

Resources for teachers and students *computationalscience.org*

NETLOGO USER COMMUNITY MODELS

ONLINE MATH APPLICATIONS FOR SCIENCE

library.thinkquest.org/4116/Science/science.htm

SCIENCE ANIMATIONS, MOVIES, AND INTERACTIVE TUTORIALS

An extensive list from dozens of sources nhscience.lonestar.edu/biol/animatio.htm

UNDERSTANDING SCIENCE THROUGH COMPUTING

A Web site from the U.S. Department of Energy ascr-discovery.science.doe.gov/

COMPUTATIONAL THINKING IN MATHEMATICS

CONCORD CONSORTIUM

Free Software for analyzing and manipulating data www.concord.org/resources/browse/172/

eNLVM INTERACTIVE ONLINE MATH LESSONS

Lessons with teacher-supplied plans enlvm.usu.edu/ma/nav/bb_school.jsp?sid=emready& coid=all

EXPLORATION OF PROJECTILE MOTION AND AIR RESISTANCE

csip.cornell.edu/curriculum_resources/

INTERACTIVE MATHEMATICS

www.cut-the-knot.org/index.shtml

MATH FORUM

A wealth of problems and puzzles, team problemsolving, collaborations, and professional development mathforum.org/

MATH STANDARDS

By grade level with modeling activities standards.nctm.org/document/eexamples/index.htm

MATHEMATICS GIZMOS

www.explorelearning.com/

NATIONAL LIBRARY OF VIRTUAL MANIPULATIVES

By grade level aligned to standards

nlvm.usu.edu/en/nav/topic_t_1.html

ONLINE MATH APPLICATIONS

library.thinkquest.org/4116/Science/science.htm

TOPOLOGY AND GEOMETRY SOFTWARE

www.geometrygames.org/

COMPUTATIONAL THINKING IN SOCIAL STUDIES

ATLAS OF U.S. PRESIDENTIAL ELECTIONS uselectionatlas.org/

CONCORD CONSORTIUM

Community Planner www.concord.org/resources/browse/251/

CORNROW HAIR BRAIDING

The history, culture, and transformational geometry with interactive software www.ccd.rpi.edu/Eglash/csdt/african/CORNROW_

CURVES/cornrow_homepage.html

DISCOVERY CHANNEL INTERACTIVES

Your Digital Footprint and many more dsc.discovery.com/games/games-tab-04.html

JUNK CHARTS

Analyzing data representations junkcharts.typepad.com/

NATIONAL COUNCIL OF TEACHERS OF MATHEMATICS (NCTM)

Census data analysis with spreadsheets standards.nctm.org/document/eexamples/chap5/5.4/ index.htm

ONLINE MATH APPLICATIONS: INVESTING

library.thinkquest.org/4116/Investing/investin.htm

POLLING GIZMOS Inferences and predictions

www.explorelearning.com/

PROJECTS FROM LIFELONG KINDERGARTEN

Ilk.media.mit.edu/projects.php

COMPUTATIONAL THINKING IN

A SIDE OF SIMS

Suggestions for the Classroom A sampling of simulations for elementary, middle, and high school www.edutopia.org/node/3343

BLOGMARKS

A collection of many language arts tools and simulations

blogmarks.net/marks/tag/sms%253Alanguage%2Barts

CONCORD CONSORTIUM Video Paper Builder (English and Spanish) www.concord.org/resources/browse/172/

DIGITAL LITERACY Skills for the 21st Century

"We have to get used to thinking of images, sounds and movement as raw material for construction...Students have to learn to think about the purposes for which they want to use different media when they are authoring a multimedia text."

www.edc.org/CCT/dig_lit/web/index.html

JUNK CHARTS

Analyzing data representations

junkcharts.typepad.com/

STAGECAST

Students build and script their own simulations www.stagecast.com/index.html

COMPUTATIONAL THINKING IN FINE ARTS

COLORJACK A powerful color wheel simulation www.colorjack.com/

CRAFT TECH

Software to design and construct crafts such as mechanical toys and paper sculpture 13d.cs.colorado.edu/~ctg

CRICKETS

Create musical sculptures, interactive jewelry, and artistic inventions while learning math, science, and engineering www.picocricket.com/

DIGITAL LITERACY

Explorations with graphics and sounds www.edc.org/CCT/dig_lit/web/index.html

INTRODUCTION TO MEDIA COMPUTATION

A media-based path into computer science coweb.cc.gatech.edu/mediaComp-plan

ONLINE MATH APPLICATIONS: MUSIC

library.thinkquest.org/4116/Music/music.htm

PERFECT PITCH FROM THE KENNEDY CENTER

Create an orchestra and experiment with instruments and compositions

www.artsedge.kennedy-center.org/perfectpitch/

THE PERCEPTION DECEPTION

www.cs4fn.org/illusions/

COMPUTATIONAL THINKING IN

BIOLOGY LABS ONLINE

nemo.sciencecourseware.org/BLOL/

CONCORD CONSORTIUM www.concord.org/resources/browse/172/

DISCOVERY CHANNEL INTERACTIVES

Ice Map, Earth Live and more dsc.discovery.com/games/games-tab-04.html

ONLINE MATH APPLICATIONS: SCIENCE *library.thinkquest.org/4116/Science/science.htm*

PHASE CONTRAST MICROSCOPE SIMULATION

nobelprize.org/educational_games/physics/ imaginglife/index.html

PhET INTERACTIVE SIMULATIONS

A wide variety of science simulations phet.colorado.edu/index.php

SCIENCE ANIMATIONS, MOVIES & INTERACTIVE TUTORIALS

nhscience.lonestar.edu/biol/animatio.htm

SMITHSONIAN MUSEUM OF NATURAL HISTORY

www.mnh.si.edu/education/classroom_resources/ studentactivities/index.html

COMPUTATIONAL THINKING FURTHER READING

BEGINNER DEVELOPER LEARNING CENTER FROM MICROSOFT®

Bits & Bytes and Kid's Corner msdn.microsoft.com/en-us/beginner/default.aspx

CENTER FOR COMPUTATIONAL THINKING Sponsored by Microsoft® Res<u>earch</u>

www.cs.cmu.edu/~CompThink/

COMPUTATIONAL THINKING Jeannette M. Wing, CMU www.cs.cmu.edu/afs/cs/usr/wing/www/publications/ Wing06.pdf

COMPUTATIONAL THINKING

IAE-pedia - A free education-oriented encyclopedia iae-pedia.org/Computational_Thinking

COMPUTATIONAL THINKING PATTERNS

See the possibility of computational representation in situations

scalablegamedesign.cs.colorado.edu/wiki/ Computational_thinking

GREAT PRINCIPLES OF COMPUTING

Peter J. Denning, Naval Postgraduate School cs.gmu.edu/cne/pjd/GP/gp_overview.html